

Course: Graduation project part 2

credits: 30

Course code APVB26AFST2
Name Graduation project part 2
Study year 2026-2027
ECTS credits 30
Language Dutch, with parts in English
Coordinator D.D. Hardenberg

Modes of delivery Graduation project
 Project-based learning
Assessments Graduation project 2 Assessment -
 Assessment
 Graduation project 2 Portfolio - Portfolio
 assessment

Learning outcomes

Intended learning outcomes at graduation level:

Core task 4: to realise and deliver

You present an artistic product in an interdisciplinary performance to your audience, target group or client with a clearly defined intended impact on that audience.

You can evaluate, analyse and provide insight into the realisation of the intended impact in a followable way.

Core task 5: to organise and steer

As artistic director, you will direct, organise and strengthen the entire process of an interdisciplinary artistic project and make this insightful both for yourself and others.

Core Task 6: to sow and reap

On the basis of research, the evaluation of your design and final performance and your artistic concept and signature, you will create a substantiated plan for your professional practice as an artistic entrepreneur that reflects your artistic practice in such a way that it is suitable for submission to external parties, such as grant providers and stakeholders.

Reflection

You justify the choices you made in the creative/thinking process of your project and reflect on their meaning in the light of your development as an entrepreneurial artist in pop culture.

You indicate the coherence between the professional products in relation to your ambitions as an entrepreneurial artist.

The popular culture graduate will be able to demonstrate the learning outcomes at graduation level in an interdisciplinary final performance and the associated portfolio.

Content

In the second part of graduation, work continues on the project named in graduation part 1. This second part focuses on core tasks 4, 5 and 6.

In core task 4, the student presents and/or delivers an artistic end product to an audience, target group or client in an interdisciplinary final performance. An intended impact is formulated for this final performance, which the student can measure in a traceable study.

In core task 5, the student directs, organises and reinforces the creative process, the work environment as well as creative research and training, collaborations and makes this transparent both for himself and for others. This involves examining his/her own artistic leadership and mapping out the organisation of his/her own graduation project.

In core task 6, the student prepares an optimal impact and yield of the artistic practice by investigating opportunities in the professional field, investing in them and taking action. The student shows in a future plan and accompanying professional products what the future professional practice could look like and what the student undertakes to achieve this goal.

Included in programme(s)

Popular Culture

School(s)

Arts, Design & Built Environment

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