

Course: Elective Z level 2

credits: 5

Course code	GTVB25ELEZ2	Modes of delivery	Tutorial
Name	Elective Z level 2	Assessments	Elective Z level 2 - Other assessment
Study year	2026-2027		
ECTS credits	5		
Language	English		
Coordinator	S.A. Smith		

Learning outcomes

For this elective level 2 students have to write 5 personal learning outcomes that adapt to their level, development needs and the CMGT competencies. The learning outcomes have to be approved by the lecturer of the course.

Content

The entry requirement for this elective is that the student has passed the first level of the elective.

Included in programme(s)

Creative Media & Game Technologies
CMGT Exchange Minor Game Design & Development 2

School(s)

Arts, Design & Built Environment