

Programme

Qualification awarded

Bachelor of Education

Length of the programme

48 months

ECTS credits

48

Level of qualification

Bachelor

Mode

Full-time

Language

Dutch, with parts in English

School

Minerva Art Academy

Locations

Groningen

Fine Arts and Design in Education

Profile of the programme

This is a Bachelor's degree with a professional orientation applied to the theory and practice of education in fine arts, strongly related to employment. The overall aim of the degree programme is to help students develop their own visual and design skills and gain knowledge on art, culture and aesthetics. Additionally, they receive a high level of teacher training – didactic and educational skills – in the area of visual arts and design. This degree programme distinguishes itself from similar programmes through its unique positioning within Minerva Art Academy. Students have access to and are surrounded by other fine arts students, art exhibitions and cultural festivals/ activities, etc.

Learning outcomes

The graduate of the Bachelor of Fine Art and Design in Education programme can demonstrate that s/he has achieved the following learning outcomes:

1. Artistic

1. explore personal and collective fascinations and sources in varying contexts as a visual artist, translate them to artistic concepts and create visual products.
2. adequately apply a wide range of expertise and skills in concepts, media, techniques and materials.
3. make an inspirational contribution to realising part or all of a visual and/or interdisciplinary product made by or with learners.
4. demonstrate an understanding of visual processes and products, and reflect on the manner in which they trigger experiences.
5. demonstrate up-to-date intercultural expertise and skills, also from the perspective of art history and a critical analysis of art, and use them to link visual expressions with other artistic disciplines and social contexts.

2. Pedagogical and didactic

1. show adequate knowledge of teaching methodology, psychology, pedagogy and educational theory in their didactic approach.
2. create contemporary learning environments based on a comprehensive didactic vision, which are meaningful from the viewpoint of the learners' development.
3. design differentiated and personalised learning processes.
4. detect, identify and guide learners' individual talents and opportunities, and encourage their continual development.
5. assess learners' development and progress, and evaluate their results in a responsible manner.
6. apply their expertise and skills in art education to further the development of cross-disciplinary learning processes and domains.

3. Interpersonal

1. apply relevant communication methods, techniques and strategies, and demonstrate understanding in their communication skills.
2. substantiate their artistic, pedagogical and didactic choices orally and in writing, and apply this skill effectively.
3. create a safe environment, in which communication and collaboration take place in a cooperative and constructive way.
4. make an active and constructive contribution to various types of consultation as well as collaboration within and outside the context of education.
5. take a strategic, flexible and respectful approach to the range of positions, responsibilities, interests as well as qualities in intercultural professional practice, both domestically and abroad.
6. adequately communicate their vision on the role and function of art and art education within society.

4. Environment-based

1. develop cultural self-awareness and insight into the viewpoints of 'the other', and apply them effectively in their approach.
2. encourage and support parties in society to clarify issues in the area of cultural participation.
3. operate effectively within networks, media, procedures and agreements of importance in the context of art education as well as cultural education, both off- and online.
4. use their professional skills to develop products, and initiate, organise as well as evaluate projects within the broader scope of culture and society.
5. demonstrate entrepreneurial, creative and organisational skills when developing cultural entrepreneurship in the short and long term.
6. negotiate organisational, financial and substantive matters with clients and other stakeholders in the professional field.

5. Critically reflective and inquisitive

1. purposely and/or systematically reflect on their professional development, and make targeted use of various feedback types.
2. formulate relevant research questions for their art education practices, systematically collect, analyse and interpret data and/or literature in the field of art and education, and draw conclusions on this

- basis.
3. substantiate and use the results of research conducted by themselves and by others to develop professional products that contribute to solving a relevant problem.
 4. promote an inquisitive attitude among learners and supervise them in the course of simple artistic research.
 5. apply practical experiences and research to the long-term development of their professional vision and conduct.

Programme

Fine Arts and Design in Education	credits
Year 1	60
□ Block 1, semester 1	13
□ Artistics Arts 1	7
▫ DBVP4WAA1 - 2D: Perception	2
▫ DBVP4MWA1 - Media Perception	2
▫ DBVP4WAA2 - Perception 3D	2
▫ DBVP1TCFO1 - Photography	1
□ Theory 1	2
▫ DBVP1KUG1 - Art History 1	2
□ Professional Preparation 1	4
▫ DBVP15MTR1 - Mentor 1	2
▫ DBVP19VKB1 - Art Teaching Methodology/Art Review 1	2
□ Block 2, semester 1	18
□ Artistics Arts 2	8
▫ DBVP4IEV1 - 2D: Idea & Imagination	2
▫ DBVP4MIV1 - Media Idea & Imagination	2
▫ DBVP4IEV2 - 3D: Idea & Imagination	2
▫ DBVP1TCV1 - Video	1
▫ DBVP1PJR1 - Optional Projects 1	1
□ Theory 2	2
▫ DBVP1KUG2 - Art History 2	2
□ Professional Preparation 2	8
▫ DBVP15MTR2 - Mentor 2	2
▫ DBVP19VKB2 - Art Teaching Methodology / Art Review 2	2
▫ DBVP19IOK1 - Introduction of Theory of Education	4
□ Block 3, semester 2	12
□ Theory 3	3
▫ DBVP1KUG3 - Art History 3	2
▫ DBVP1RFK1 - Reflection on other Arts/KEN-project	1
□ Professional Preparation 3	9
▫ DBVP15MTR3 - Mentor 3	2
▫ DBVP19VKB3 - Art Teaching Methodology / Art Review 3	3
▫ DBVP18OBS1 - Internship and projects	4
□ Block 4, semester 2	17
□ Artistics Arts 4	11
▫ DBVP1V2D1 - Design 2D	3
▫ DBVP1MVG1 - Media Design	3
▫ DBVP1V3D1 - Design 3D	3
▫ DBVP17TCL1 - Plastics/Laser/Keramiek	1
▫ DBVP17TCK1 - Clay/Plaster/Making Molds	1
□ Theory 4	4
▫ DBVP1KUG4 - Art History 4	2
▫ DBVP19KUB1 - Art Review	2
□ Artistics Arts 4	2
▫ DBVP15MTR4 - Mentor 4	2
Year 2	60
□ Semester 3	20
□ Artistics Arts 1	4
▫ DBVB20ARO3 - Artistic Research semester 3	2
▫ DBVB17TCG1 - Technical Course Graphics carousel	1
▫ DBVB17TCS1 - Technical Course: Painting/Technical Course Media Carousel	1
□ Theory 1	6
▫ DBVB20KUG1 - Art History / Art Review 1	5
▫ DBVB20BAK1 - Reflection on other Arts: Theatre	1
□ Professional Preparation 1	10
▫ DBVB20BRW1 - Professional Workplace 1	5
▫ DBVB20STP1 - Internship and projects	5

▢ Semester 4	30
▢ Artistics Arts 2	17
▢ DBVB20ARO4 - Artistic Research semester 4	4
▢ DBVB16DD1 - 2D	4
▢ DBVB16MED1 - Media	4
▢ DBVB18DDD1 - 3D	4
▢ DBVH2PRW1 - Project Week 1	1
▢ Theory 2	5
▢ DBVH2KUG3 - Art History 3	2
▢ DBVH2KUG4 - Art History 4	2
▢ DBVH2BAK2 - Reflection on other Arts, Dance	1
▢ Professional Preparation 2	8
▢ DBVB15TTR2 - Tutor 2	2
▢ DBVB20OKO1 - Theory of education	5
▢ DBVH7RFK2 - Reflection on other Arts / KEN-Project	1
▢ Elective Space	8
<i>selection of following courses</i>	
▢ Elective space technical courses	2
<i>selection of following courses</i>	
▢ DBVB17TCSVR1 - Technical Course: Media Carrousel	1
▢ DBVB17TCP3D1 - Technical Course: Plastics / 3D Printer	1
▢ DBVB17TCZE1 - Technical Course: Screen Printing	1
▢ DBVB17TCVR1 - Technical Course: VR	1
▢ DBVB17TCTY1 - Technical Course: Typography	1
▢ DBVB17TCPL1 - Technical Course: Plastics	1
▢ DBVB17TCPE1 - Technical Course: Perspective	1
▢ DBVB17TCM01 - Technical Course: Figure Drawing	1
▢ DBVB17TCL11 - Technical Course: Litograph	1
▢ DBVB17TCKG1 - Technical Course: Clay / plaster making molds	1
▢ DBVB17TCHH1 - Technical Course: Chopping Wood	1
▢ DBVB17TCHD1 - Technical Course: Relief-gravure printing	1
▢ DBVB17TCGR1 - Technical Course: Graphics	1
▢ DBVB17TCET1 - Technical Course: E-textiles	1
▢ DBVB17TCAN1 - Technical Course: Animation	1
▢ DBVB17TCAE1 - Technical Course: After Effects	1
▢ DBVB17TCS1 - Technical Course: Painting/Technical Course Media Carrousel	1
▢ DBVB17TCG1 - Technical Course Graphics carrousel	1
▢ DBVB17TCFO1 - Technical Course: Photography	1
▢ DBVB19TCSM1 - Technical Course: Stop Motion	1
Year 3	60
▢ Semester 5	28
▢ Artistics Arts 3	6
▢ DBVB18ARO5 - Artistic Research 5	6
▢ Theory 3	7
▢ DBVB20KUG2 - Art History / Art Review 2	5
▢ DBVH1BAK3 - Reflection on other Arts: Music	1
▢ DBVH2BAK4 - Reflection on other Arts KEN week	1
▢ Professional Preparation 3	15
▢ DBVB20OFO1 - Educational philosophy and research	5
▢ DBVB20BRW2 - Professional Workplace 2	5
▢ DBVB20BST1 - Internship senior secondary school classes and projects	5
▢ Semester 6	22
▢ Artistics Arts 4	16
▢ DBVB20ARO6 - Artistic Research semester 6	15
▢ DBVH2PRW2 - Project Week 2	1
▢ Theory 4	4
▢ DBVH1KUG7 - Art History 5	2
▢ DBVH1KUG8 - Art History 6	2
▢ Professional Preparation 4	2
▢ DBVH1TTR4 - Tutor 4	2
▢ Elective Space	8
<i>selection of following courses</i>	
▢ Electives Technical Courses	2
<i>selection of following courses</i>	
▢ DBVB17TCAN1 - Technical Course: Animation	1
▢ DBVB17TCVR1 - Technical Course: VR	1
▢ DBVB17TCTY1 - Technical Course: Typography	1
▢ DBVB17TCSVR1 - Technical Course: Media Carrousel	1
▢ DBVB17TCS1 - Technical Course: Painting/Technical Course Media Carrousel	1
▢ DBVB17TCPL1 - Technical Course: Plastics	1
▢ DBVB17TCPE1 - Technical Course: Perspective	1
▢ DBVB17TCP3D1 - Technical Course: Plastics / 3D Printer	1

▫ DBVB17TCMO1 - Technical Course: Figure Drawing	1
▫ DBVB17TCLI1 - Technical Course: Litograph	1
▫ DBVB17TCKG1 - Technical Course: Clay / plaster making molds	1
▫ DBVB17TCHH1 - Technical Course: Chopping Wood	1
▫ DBVB17TCHD1 - Technical Course: Relief-gravure printing	1
▫ DBVB17TCGR1 - Technical Course: Graphics	1
▫ DBVB17TCG1 - Technical Course Graphics carrousel	1
▫ DBVB17TCFO1 - Technical Course: Photography	1
▫ DBVB17TCET1 - Technical Course: E-textiles	1
▫ DBVB17TCZE1 - Technical Course: Screen Printing	1
▫ DBVB17TCAE1 - Technical Course: After Effects	1
▫ DBVB19TCSM1 - Technical Course: Stop Motion	1
Year 4	60
▫ Semester 7	30
▫ Artistics Arts 5	5
▫ DBVB18ARO7 - Artistic Research semester 7	5
▫ Theory 5	6
▫ DBVB15OEM2 - Research Methodology	2
▫ DBVH7CBD1 - Cultural Reflection/Didactics 1	2
▫ DBVH7CBD2 - Cultural Reflection / Didactics 2	2
▫ Professional Preparation 5	19
▫ DBVB18EXB1 - Exam Profession: final project part report and counseling	16
▫ DBVB18EXP1 - Exam Profession: final project part presentation	3
▫ Semester 8	30
▫ Artistics Arts 6	28
▫ DBVB18ARO8 - Visual Exam: Artistic Research	25
▫ DBVH2PRS1 - Visual Exam: Presentation and Thesis	3
▫ Theory 6	2
▫ DBVH7CBD3 - Cultural Reflection / Didactics 3	2

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