

Creative Media & Game Technologies

Programme	EC
Year 2	50
▢ Year 2 Courses	45
▢ GTVB22NTE - New Technology Exploration	10
▢ GTVB22NTA - New Technology Adaptation	10
▢ GTVB26GPR - Game Production	5
▢ GTVB22GL - Game Lab	20
▢ Year 2 Focus Tracks	5
<i>selection of following courses</i>	
▢ GTVB23FTGP - Game Programming	5
▢ GTVB23FTCD - Character Design	5
▢ GTVB23FTGD - Game Design	5
▢ GTVB25FTUR - Unreal	5