

Vak: Create

credits: 1

Vakcode	ARDM20DCR41
Naam	Create
Studiejaar	2020-2021
ECTS credits	1
Taal	Nederlands
Coördinator	A.A.A. van Werd

Werkvormen	
Toetsen	Create - Overige toetsing

Leeruitkomsten

3. Is able to experiment with building processes, materials and technologies in order to achieve innovative and sustainable design solutions

Inhoud

Content

Each studio will be dedicated to an actual theme and will focus on what architectural designers can add. For this studio the theme will be 'the long now', history versus future in architecture. In order to gain a broader understanding of the issue at hand we will investigate in gaining knowledge together by organizing lectures and sharing digital knowledge.

Using the gathered knowledge, the studio will move into testing prototypes of specific design approaches in groups. Later on an individual design assignment will be defined (in focus and scale). The second half of the studio is spent in elaborating an individual design assignment on site.

During the studio teachers and students will invite speakers that can inform and inspire. The Theory Thursdays will be connected to the studio and provide a more theoretical background on the topic.

Working method

Work is done with the entire year group, both in sub-groups and individually. Supervision of the design exercises is carried out by a fixed team of lecturers per exercise, though the composition of this team will change during the studio. Furthermore, external guests will be invited on an incidental basis for specific sub-areas (planning, landscape, construction, installations, knowledge of materials).

Conclusion/assessment

The assessment is based on a product (i.e. scale model, 3D-drawing) and presentation.

The final presentations will be on two Fridays to make sure there is ample time for presentation, sharing insights and reflection.

Duration/study load

15 weeks, 11 ECTS

Opgenomen in opleiding(en)

Architectuur

School(s)

Institute of Future Environments

share your talent. move the world.