

Opleiding

Toegekend diploma

-

Programmaduur

-

ECTS credits

-

Niveau eindkwalificatie

Bachelor

Vorm

Voltijd

Taal

Engels

School

Instituut voor Communicatie,
Media & IT

Locaties

Groningen

Creative Media & Game Technologies

Programmabeschrijving

Leeruitkomsten

Programma

Creative Media & Game Technologies	credits
Year 1 Creative Media & Game Technologies	60
□ Analog Orientation	15
▫ GTVP21PDP - Project Design & Prototyping	10
▫ GTVP21FUP - Futureproof	5
□ Digital Orientation	15
▫ GTVP21P2D - Project 2D Game Development	10
▫ GTVP21VOU - Vision on UX/UI	5
□ 3D Orientation	15
▫ GTVP21P3D - Project 3D Game Development	10
▫ GTVP21PPF - Playful Past & Futures	5
□ Prototyping & Profiling	15
▫ GTVP21PPE - Project Production & Evaluation	10
▫ GTVP21FPL - Future Profiling	5