# Creative Media & Game Technologies

| Programma | EC |
|---|---|
| Year 1 | 60 |
| Analog Orientation | 15 |
| GTVP21PDP - Project Design & Prototyping | 10 |
| GTVP21FUP - Futureproof | 5 |
| Digital Orientation | 15 |
| GTVP21P2D - Project 2D Game Development | 10 |
| GTVP21PPF - Playful Pasts & Futures | 5 |
| 3D Prototyping & Production | 30 |
| GTVP24PPP - Project 3D Prototyping and Production | 20 |
| GTVP21VOU - Vision on UX/UI | 5 |
| GTVP21FUS - Future Showcase | 5 |
| Year 2 | 50 |
| Year 2 Courses | 45 |
| GTVB22NTE - New Technology Exploration | 10 |
| GTVB22NTA - New Technology Adaptation | 10 |
| GTVB26GPR - Game Production | 5 |
| GTVB22GL - Game Lab | 20 |
| Year 2 Focus Tracks | 5 |
| *keuze uit onderstaande vakken* | |
| GTVB23FTGP - Game Programming | 5 |
| GTVB23FTCD - Character Design | 5 |
| GTVB23FTGD - Game Design | 5 |
| GTVB25FTUR - Unreal | 5 |
| Electives Year 2 and 4 | 30 |
| *keuze uit onderstaande vakken* | |
| GTVB24ELAN - Animation | 5 |
| GTVB26ELDF - Digital Fashion | 5 |
| GTVB22ELAI - AI | 5 |
| GTVB22ELSG - Applied Game Design | 5 |
| GTVB22ELCD - Creature Design | 5 |
| GTVB22ELUR - Unreal | 5 |
| GTVB22ELND - Narrative Design | 5 |
| GTVB23ELPA - Procedural Assets | 5 |
| GTVB23ELRO - Robots | 5 |
| GTVB23ELRP - Rapid Prototyping | 5 |
| GTVB23ELGA - Game Audio | 5 |
| GTVB23ELMM - Monetization & Marketing | 5 |
| GTVB25ELEN - Elective Entrepreneurship | 5 |
| GTVB22ELEY - Elective Y | 5 |
| GTVB25ELEZ - Elective Z | 5 |
| GTVB23ELND2 - Narrative Design level 2 | 5 |
| GTVB23ELSG2 - Applied Game Design level 2 | 5 |
| GTVB23ELUR2 - Unreal level 2 | 5 |
| GTVB23ELAI2 - AI level 2 | 5 |
| GTVB26ELDF2 - Digital Fashion level 2 | 5 |
| GTVB23ELCD2 - Creature Design level 2 | 5 |
| GTVB24ELAN2 - Animation level 2 | 5 |
| GTVB24ELGA2 - Game Audio level 2 | 5 |
| GTVB24ELMM2 - Monetization & Marketing level 2 | 5 |
| GTVB24ELPA2 - Procedural Assets level 2 | 5 |
| GTVB24ELRO2 - Robots level 2 | 5 |
| GTVB24ELRP2 - Rapid Prototyping level 2 | 5 |
| GTVB25ELEN2 - Elective Entrepreneurship level 2 | 5 |
| GTVB23ELEY2 - Elective Y level 2 | 5 |
| GTVB25ELEZ2 - Elective Z level 2 | 5 |
| GTVB24ELAI3 - AI level 3 | 5 |
| GTVB26ELDF3 - Digital Fashion level 3 | 5 |
| GTVB24ELAN3 - Animation level 3 | 5 |
| GTVB24ELCD3 - Creature Design level 3 | 5 |
| GTVB24ELGA3 - Game Audio level 3 | 5 |
| GTVB24ELMM3 - Monetization & Marketing level 3 | 5 |
| GTVB24ELND3 - Narrative Design level 3 | 5 |

- GTVB24ELPA3 - Procedural Assets level 3 *5*
- GTVB24ELRO3 - Robots level 3 *5*
- GTVB24ELRP3 - Rapid Prototyping level 3 *5*
- GTVB24ELSG3 - Applied Game Design level 3 *5*
- GTVB24ELUR3 - Unreal level 3 *5*
- GTVB25ELEN3 - Elective Entrepreneurship level 3 *5*

Year 3 60

- Minor *30*

  *vrije keuzeruimte*
- Internship *30*
  - GTVB23INT - Internship *30*

Year 4 40

- Innovation WorkPlace Project *10*
  - GTVB24IWP - Innovation WorkPlace Project *10*
- Graduation Project *30*
  - GTVB24GRA - Graduation Project *30*

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